

Learning Factory in a Box

An Activity of EIT Manufacturing

Programmes to Engage Society and Pupils





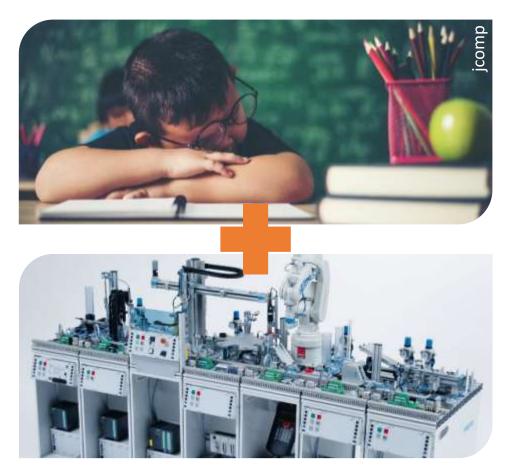


How to Draw Pupils Attention for Manufacturing?

 Manufacturing has not the best image among future talents

 Learning factories provide great opportunity to explore

But schools are low on budget and sophisticated learning factory setups can become quite costly







What we expect

Spark the curiosity for manufacturing

Create awareness for production

Show diversity of tasks and opportunities

 Spot light on environmental relevance of manufacturing

42.4 M Pupils in secondary schools in EU-28 (2015)



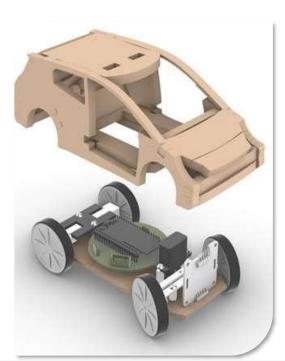


Bring the Learning Factory to the Pupils' Desktop!

Take a recognizable everyday product and create a tangible version of the product

Design a virtual factory, manufacturing the product

Ship the product as a kit alongside an AR application with knowledge and information content at low cost!











Impressions from Development



- Single crafts as tiles on the desktop
- Crafts are shown as 3D models, manufacturing the "real" car
- Augmented live information of the process
- Additional text & real live videos
- Tasks, skill tree & knowledge via the app a









